

# VIRTUE P O W E R

# HEROES<sup>TM</sup>

#### Think

Choose to THINK of goodness and virtue in your thoughts and imagination by reading, watching, or listening to stories, videos, or songs that are rich in virtue.

## <u>Pray</u>

Ask for God's grace as you PRAY for the needs of someone else, or for yourself to grow virtuestrong.

### **DO**

Behave with virtue that you DO in action with or for someone else.

### Say

Speak words of love and virtue in what you SAY.

# **Hurray!**

Say HURRAY for someone else. "Tattle" on a friend or sibling who you notice behaving or speaking with virtue...and you both get a point.





**VIRTUES & PLAYERS:** This is the tool that helps children grow in the habit of intentionally using the POWER of virtue in everyday living. Exercising virtue in what we Think & Pray, Do & Say builds heroic virtue in us. Parents, Grandparents, and Teachers are "Virtue Leaders." Players are "Virtue Heroes." Players can also build knowledge of virtues through the 40 characters who represent them on the **VirtueHeroes.com** website: Tiny Virtue Heroes Pages.

**POINTS**: To get a point, the Virtue Hero, reports to the Virtue Leader with a "virtue update." The child needs to get approval to see if something they thought about (through reading, watching, or listening to virtue-rich stories, videos, or songs) or prayed, or did, or said, deserves a Virtue Heroes™ Power Bingo point. They can also earn a point (and a point for a friend) if they *tattle* - in a good way - and say, "Hurray!" to celebrate virtue and goodness in the good words or actions they notice in someone else.

**BINGO:** As points are earned, fill in the color-coded rows by simply using marker or crayon to color each square. Colorful stickers can be fun too. When all 25 squares are filled in, that's a Virtue Heroes™ POWER Bingo!

**WINNING POWER:** With a completed Virtue Heroes™ POWER Bingo sheet, the Hero has earned the **POWER** to plan something fun for the whole family or the whole class to enjoy! (Not a reward just for him or her self.) If several heroes are playing, and two or more get a completed BINGO by a designated deadline, they can work together to plan something fun for the group. (Examples include: cookie baking, movie outing, board game choice, small charity donation & delivery...something fun and wholesome to do as a family or group together.)

When we choose VIRTUE in what we read & watch, listen & play... think & pray, do & say...we get Virtue-STRONG!